S.Y.BAMM

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Chapter - 17

- How Premier helps in Editing
- Understanding the Toolbar
- Important Files

 Experimenting with Video and Audio Layers, Basics of editing (Cut/Layers/Different Windows/Etc)

- Adobe Premiere Pro is a timeline-based video editing software application developed by Adobe Systems and published as part of the Adobe Creative Cloud licensing program.
- First launched in 2003, Adobe Premiere Pro is a successor of Adobe Premiere (first launched in 1991), It is geared towards professional video editing, while its sibling, Adobe Premiere Elements, targets the consumer market.
- CNN was an early adopter of Adobe Premiere Pro. Also, in 2007, certain BBC departments adopted Premiere

- Pro. It has been used to edit feature films, such as Deadpool, Gone Girl, Captain Abu Raed, and more recently Terminator: Dark Fate and Monsters, and other venues such as Madonna's Confessions Tour. Premiere Pro supports high resolution video editing at up to $10,240 \times 8,192$ resolution, at up to 32 bits per channel color, in both RGB and YUV.
- Audio sample level editing, VST audio plug-in support, and 5.1 surround sound mixing are available Premiere
 Pro's plug-in architecture enables it to import and export formats beyond those supported by QuickTime or
 DirectShow, supporting a wide variety of video and audio file formats and codecs on both MacOS and
 Windows.

- When used with CineForm's Neo line of plug-ins, it supports 3D editing with the ability to view 3D material using 2D monitors,
- while making individual left and right eye adjustments. Premiere Pro can be used for all common video editing tasks necessary for producing broadcast-quality, high-definition video. It can be used to import video, audio and graphics, and is used to create new, edited versions of video which can be exported to the medium and format necessary for distribution.
- When creating videos using Premiere Pro, various video and still images can be edited together Titles can be added to videos, and filters can be applied along with other effects.
- The newly formed Premiere Pro is very well received in the film and video industry and has been used in films such as Superman Returns, Dust to Glory (for video capture processing), and also used in places such as Madonna's Confessions Tour.

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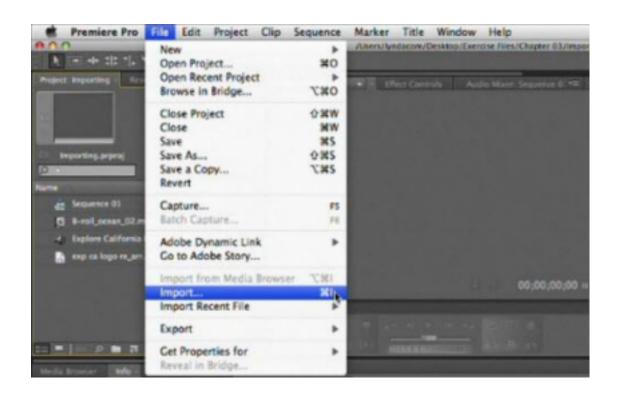
The Main Tools

IMPORTING MEDIA FILES

- Initially while starting your new video editing project the first thing is to import your media. So, to do this you can press Ctrl + I (Cmd + I on a mac) and select the clips you want to import, or else you can drag and drop video, audio and image files from a folder.
- Additionally, you can also import media by just dragging and dropping it directly from your folder.
 So, when you have imported your media you can start to collect your clips in the timeline.

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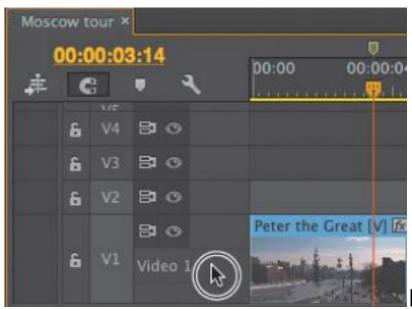
How To Import Your Media (5 Ways)



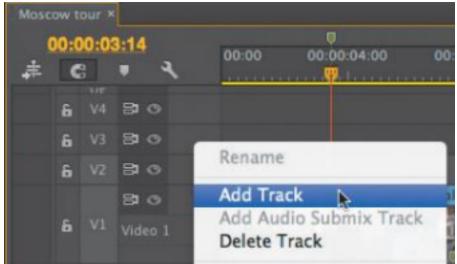
Experimenting with Video and Audio

Layers



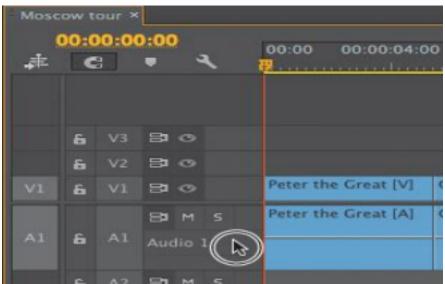


Right-click the video track header area.



Choose Add Track.

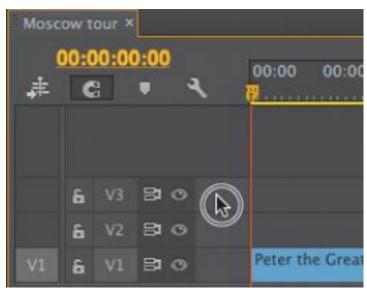
To add a single audio track, right-click the audio track header area and choose Add Track. Premiere Pro adds an audio track.



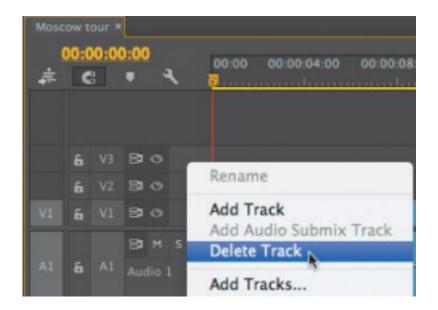
Right-click the audio track header area.

To delete a single video or audio track

To delete a single audio or video track, pright-click the track header and choose Delete Track.

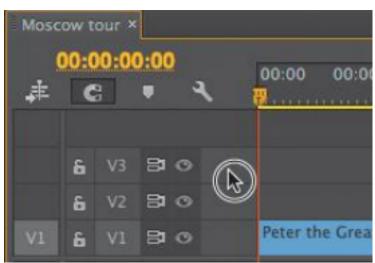








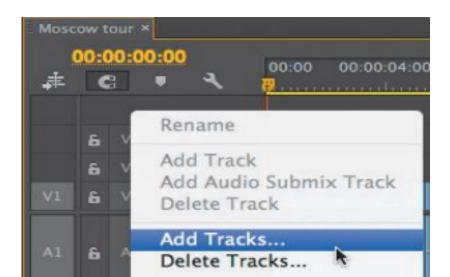




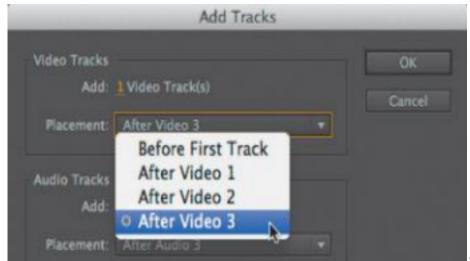
Right-click the track

header area. Choose Add Tracks.

Premiere Pro opens the Add Tracks dialog.

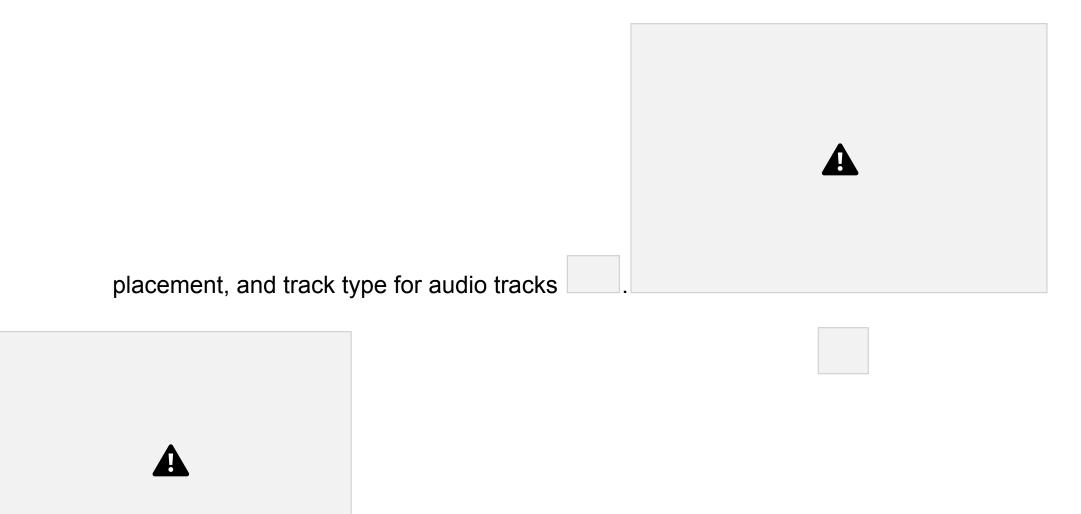


Choose the



number and placement of video tracks.

Specify the number,



Choose the number, placement, and track type for submix tracks.

Click OK to close the Add Tracks dialog and add the specified tracks

Standard: A standard track can have both stereo and mono audio tracks and is the default for new audio
tracks. Mono: It includes an audio channel. If you leave a stereo file in a mono track, the stereo converts
to mono,

5.1 It includes only 5.1 surround sound tracks, consisting of three front audio channels (left, center and right); Two rear channels (left and right); And a low frequency subwoofer channel.

Adaptive: It can have mono or stereo tracks, and is used when you need to map source audio to different output channels.

Audio Submix Track: A synthetic track that contains no audio other than audio sent to submix from other audio tracks.

Master Audio Track: Controls the combined output of all tracks in the sequence, for example, you can adjust the overall track volume via a slider in the audio mixer.

To delete multiple tracks:

To delete multiple tracks do Right-click on the track header area and choose Delete Tracks Premiere Propens the Delete Tracks dialog.



Choose Delete Tracks to delete multiple tracks.

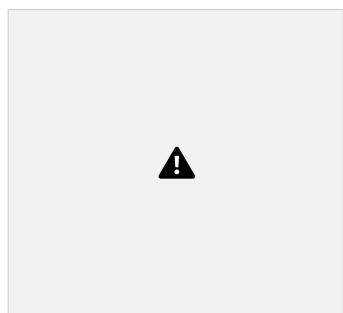
To delete video tracks, select the Delete Video Tracks check box and identify the tracks to delete in the associated drop-down menu.



Identify the video tracks to delete.

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To delete audio tracks, select the Delete Audio Tracks check box and identify the tracks to delete in the associated drop-down menu



Identify the audio tracks to delete.

To delete audio submix tracks, select the Delete Audio Submix Tracks check box and identify the tracks to delete in the associated drop-down menu.

Click OK to close the Delete Tracks dialog and delete the specified tracks

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BASICS OF EDITING (CUT/LAYERS/DIFFERENT WINDOWS/ETC.):

- Timing is everything and how you edit the video will determine whether your film works or not.
- Once you create a set of clips and put them in a sequence, the time will determine whether they make people laugh, cry or sit and get bored.
- Adjusting the start and end times of one or more of your clips called trimming is how you give the right time.
- In Premiere Pro, you can change the time for a segment of single clip or already part of a sequence. It just takes a few easy steps.

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How to trim a video clip?

Create a new video project in Adobe Premiere Pro:

Import your media:

ADD A FOOTER Trim your clip:

- The editors have developed their individual workflow preferences, but there are two video trimming methods to work on your sequence.
- You can trim your clips in your timeline order for a wider view of your editing, or you can use the trim mode for a two-up view in the program monitor that allows you to do frame-by-frame trimming. There are two ways to trim a clip. You can trim a clip so that the entire video project is shorter shortening the clip makes the entire video shorter. This is called Ripple Edit. Or, you can move a cut by shortening one clip while you extend the clip next to it, trimming two clips at once. This is called rolling editing. This keeps your entire project in the same length.

Before you do any trimming, lock any track you want to change. You can make edits and still keep the entire project in sync.

- To lock a track, click on the padlock icon on the track. No change of tracks can be made while locking
- To enable and disable the sync lock for a track, click the toggle sync lock. When the sync lock is on, which is the default, the clips will remain in sync with the clip on the track you are trimming or inserting.

 The audio and video parts of a linked clip stay together automatically, so they will remain in sync when you make adjustments. You can disable or enable linked selection in the timeline panel by clicking the linked selection button at the top left of the timeline panel.

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How to trim video using timeline?

- When you want to adjust the cut between two clips, you can use Ripple Edit or Rolling Edit. Using these tools, you can make adjustments in a single action.
- When you are working in the timeline in trim mode, the clips affected by your editing appear in the program monitor side.
- In trim mode, the program monitor helps your decide on the content you use by showing the last frame of the clip you're trimming and the first frame of the next clip.
- Click and drag the clip in the timeline to make adjustments.
- After you make your adjustments, there may be a difference in the timeline from. where you did the video trimming Close this gap by highlighting and deleting a ripple, which will close the gap and shorten the overall length of the sequence Clicking the edit point between two clips with the Ripple Edit tool selects a Ripple In or Ripple Out edit point selection based on the edit point you click. If you use Control-Click (Windows) or Command Click (Mac OS) at the control point with the Ripple Edit tool, the cursor shows the Rolling Aid tool.

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• To maintain the overall length of a sequence, perform a rolling edit.

• It accommodates two clips at the same time-shorten one and increase the next by the same amount. In this sequence, move the point of play in or out of a sequence of clips without leaving gaps in the sequence.

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How to trim video using program monitor?

- Accurate cuts are made using program monitors
- Double-click the end-point of the clip to change to trim mode in the program monitor. Click anywhere
 on a clip to trim it. Using a program monitor gives you a large area of clicking to make precise edits
- To adjust both clips in the program monitor, click between the clips and drag to adjust the length of both at the same time. Switch between Ripple and Rolling Trimming in the Program Monitor by pressing the Control or Command key as you click.
- The advantage of using the program monitor as a video trimmer is that there are precise adjustment buttons below the footage, allowing you to trim one or five frames at a time.
- Exit trim mode to preview your work by clicking anywhere in the timeline. Whether you're putting together a sequel reel, music video, or feature film, you can trim your video in Premiere Pro with just a few clicks. Remember that video editing can make all the difference to the success of your project.

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